

# Combining Rules and Semantics in Drools

## A Preliminary Study

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# Outline

- 1 Introduction
  - Motivations
  - Modelling Knowledge
  
- 2 Integrated "Semantic Reasoning"
  - RDF
  - RDFS
  - Towards Description Logics
    - OWL-like Axioms
    - OWL-like Constructors
  
- 3 Embedding Semantics in Rules
  
- 4 Conclusions

# Ontologies

Ontology : *A formal specification of the terms in a domain*

- Capture knowledge about some **domain** of interest
- Describe the **concepts** in the domain
- State the **relationships** that hold between them
- List the **individuals** and their features



# Semantic Descriptions: Motivations

- To share **common understanding** of the structure of information among people or software agents
- To enable **reuse** of domain knowledge
- To **separate** domain knowledge from operational knowledge
- To **analyse** domain knowledge



# Semantic Reasoning: Motivations

- Objects naturally fall into **categories**, possibly more than one...
- Categories (simple or complex) can be more general or specific than others...
- Objects have parts and relationships among them...

So we would like...

- to define **generalization** relations
- to automatically **infer** generalization hierarchies from the provided descriptions
- to represent complex concepts by “**composition**” of simpler concepts
- to know if an individual **belongs** to some category or not

# Semantic Rule-Based Reasoning : Motivations

- Descriptions still have some limitations
  - Capturing complex relations between properties
  - Capturing complex relations between individuals
- Adding **Operative** behaviour
  - we know that an individual belongs to some class: now what?















# Tight vs Loose Coupling

## Hybrid

Use the Wrapper Pattern (see my other talk...)

## Homogeneous

- Many Potentialities
- Currently many Open Issues !!











## RDF

Also graphical notation

### RDF Triples<sup>a</sup>

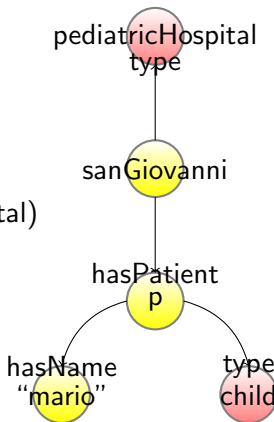
<sup>a</sup>Prolog-like, namespaces omitted

```
type(sanGiovanni,pediatricHospital)
```

```
hasPatient(sanGiovanni,p)
```

```
hasName(p,"mario")
```

```
type(p,child)
```



# RDF vs Drools

Mapping triples on (dynamic) beans

- generics?
- automatic translation?

```
declare Property
```

```
@role(property)
```

```
@namespace(...)
```

```
subject : Resource // Object
```

```
object  : Resource // Object
```

```
end
```

```
declare PropertyValue
```

```
pred    : Class<? extends Property>
```

```
subject : Resource
```

```
object  : Resource
```

```
end
```

# RDF vs Drools

Equivalent representation:

```
rule "Triple 2 PropVal"
```

```
when
```

```
    $t : Property( $s: subject , $o : object )
```

```
then
```

```
    insert( new PropertyValue($t.class , $s , $o) );
```

```
end
```

```
rule "PropVal 2 Triple"
```

```
when
```

```
    PropertyValue( $p : pred , $s: subject , $o : object )
```

```
then
```

```
    insert( $p.newInstance($s , $o) );
```

```
end
```

# RDF

Triples could be used in rules explicitly, possibly mixed with "usual" beans

**rule** "Visiting Parents"

**when**

\$c : Person( ) HasName(\$c, "mario")

\$h : Hospital( ) HasType(\$h, PediatricHospital.class)

\$p : Person( ) HasChild(\$p, \$c)

\$r : HasPatient(\$h, \$p)

**then**

**insert**( **new** Visits(\$p, \$h) );

**end**

But this is just the beginning...







# RDF Schema

## RDF-S

Adds Schema information

- Entity/Class Relations
- Class/Class Relations
- Reason **over** and **with** *types*
- Overcomes the extends/instanceof limitations

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- Entity/Class Relations
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Even in Drools:

```
// static type
when Patient( ... )
```

```
// dynamic type
when $p : Person()
    Type($r, Patient.class)
```

# RDF Schema - Axioms

Provided a few relations are defined:

## Schema Relations

Type	Resource $\times$ Class
Subject	Property $\times$ Resource
Object	Property $\times$ Resource
Predicate	Property $\times$ Class
Value	Resource $\times$ Resource
Domain	Class <sub>Property</sub> $\times$ Class
Range	Class <sub>Property</sub> $\times$ Class
SubClassOf	Class $\times$ Class
SubPropertyOf	Class <sub>Property</sub> $\times$ Class <sub>Property</sub>
...	...

# RDF Schema - Axioms

```
rule "DomainRange"  
when  
    $prop : SomeProperty( $subj , $obj )  
    Domain( $prop.class , $dom )  
    Range( $prop.class , $range )  
then  
    // from $prop definition:  
    insert( new Type($subj , $dom) );  
    insert( new Type($obj , $range) );  
end
```

# RDF Schema - Axioms

```
rule "SubClassOf"  
when  
  Type( $x, $klass )  
  SubClassOf( $klass , $super )  
then  
  insert( new Type($x, $super) );  
end
```

*Type(X, Patient), SubClassOf(Patient, Person) ⇒  
Type(X, Person)*

# RDF Schema - Axioms

```
rule "SubPropertyOf "  
when  
  $p : Property( $s , $o )  
  SubPropertyOf( $p.class , $super )  
then  
  insert( $super.newInstance($s , $o) );  
end
```





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# Description Logics

- Several logic(s) with different expressive power
  - Different features : F,E,U,C,S,H,R,O,I,N,Q, ...
- Different languages to encode them
  - **OWL**, KIF, ...

OWL-DL will be considered for reference

# Uses of DL - Objectives

Define (complex) concepts - aka classes

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Define (complex) concepts - aka classes  
in terms of other classes and properties

# Uses of DL - Queries

## Subsumption

$C \subseteq D?$

- Is D a more general concept than C?

## Satisfiability

$\exists x : x \in C?$

- Does C allow members?

## Consistency

$\{\dots\} \Vdash \perp?$

- Does a set of facts lead to contradiction?

## Instantiation

$\{\dots\} \Vdash x \in C?$

- Is x member of C given the available knowledge?

# Description Logics

OWL defines **axioms** and class **constructors**:

## Axioms

- subClassOf
- equivalentClass
- subPropertyOf
- equivalentProperty
- disjointWith
- sameAs
- differentFrom
- transitiveProperty
- inversefunctionalProperty
- symmetricProperty
- inverseOf

## Constructors

- intersectionOf
- unionOf
- complementOf
- oneOf
- allValuesFrom
- someValuesFrom
- hasValue
- minCardinality
- maxCardinality

# Drools Integration

Drools works with instances.

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Preliminary analysis:

- Tableau algorithms seem the most likely candidates
  - generative
- Still need some features (e.g. backtracking, *false* relations)
- We'll start from what can be done already

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# Axioms: General Principles

Most axioms define features of Properties

- Meta-data specified using attributes
- Engine automatically inserts meta-facts
- Rule Bases automatically include meta-rules

# subClassOf

Same as in RDFS, but...

```
declare Patient
@role(entity)
@subclass(Person)
@subclass(...)
end
```

Attribute @subclass inserts

```
SubclassOf(Patient.class,Person.class)
```

# subClassOf

Same as in RDFS, but...

```
declare Patient
@role(entity)
@subclass(Person)
@subclass(...)
end
```

Attribute @subclass inserts

```
SubclassOf(Patient.class,Person.class)
```

Here hierarchy is declared, but **not inferred**

# subPropertyOf

As for SubClassOf:

```
declare HasSon  
@role(property)  
@subproperty(HasChild)  
end
```

Attribute @subproperty inserts

```
SubPropertyOf(HasSon.class,HasChild.class)
```

same as before - but DL do not entail subproperty relations!

# Class/Property Equivalence

Two more Attributes:

- @equivalentClass()
- @equivalentProperty()

Syntactic sugar:  $C \equiv D \Leftrightarrow (C \rightarrow D \wedge D \rightarrow C)$



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- @equivalentClass()
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Syntactic sugar:  $C \equiv D \Leftrightarrow (C \rightarrow D \wedge D \rightarrow C)$

- ... but also  $(C \rightarrow D \wedge \neg C \rightarrow \neg D)$   
remeber/see the imperfect case?

# Disjoint

```
declare Male
@role(entity)
@disjointWith(Female)
end
```

The attribute controls the insertion of an instance of the relation:

```
declare DisjointWith
@role(property)
@symmetric
subject : Class
object : Class
end
```

# Disjoint

```
rule "Disjoint" // not in standard Drools...  
when  
  Type($x, $klass)  
  DisjointWith($klass, $anotherKlass)  
then  
  insert( new Type($x, $anotherKlass, FALSE));  
end
```

$Type(X, Male) \Rightarrow \neg Type(X, Female)$

# (In)Equalities

Two relations, to be specified on an individual basis

```
declare Equals
@role(property)
@symmetric
@transitive
  subject : Resource
  object  : Resource
end
```

```
declare DifferentFrom
@role(property)
@symmetric
  subject : Resource
  object  : Resource
end
```

# Transitivity

The relation attribute @transitive allows to compute closures:

```

declare Transitive
@role(property)
  subject : Class<? extends Property>
  object  : boolean
end

rule "Closure"
when
  PropertyValue( $p, $x, $y )
  PropertyValue( $p, $y, $z )
  Transitive($p, true)
then
  insert( $p.newInstance($x, $z) );
end

```

$Relative(X, Y), Relative(Y, Z) \Rightarrow Relative(X, Z)$

# Symmetry

The relation attribute @symmetric inverts roles:

```
declare Symmetric
```

```
@role(property)
```

```
  subject : Class<? extends Property>
```

```
  object  : boolean
```

```
end
```

```
rule "Symmetry"
```

```
when
```

```
  $prop : PropertyValue( $p, $x, $y )
```

```
  Symmetric($p, true)
```

```
then
```

```
  insert( $p.newInstance($y, $x) );
```

```
end
```

*Relative(X, Y) ⇒ Relative(Y, X)*

# Functionality

Functionality (resp. inverse-functional) properties are decorated using the attributes `@functional` and `@invFunctional`

```

rule "Functionality" //resp. inverse
when
  PropertyValue( $p, $x, $y )
  // as per object identity
  PropertyValue( $p, $x, $z != $y )
  Functional($p, true)
then
  insert ( new SameAs($y, $z) );
end

```

*HasFather(X, "john"), HasFather(X, "mrWhite") ⇒ SameAs("john", "mrWhite")*

# Inverse

The relation attribute @inverse allows:

```

declare Inverse
@role(property)
@symmetric
  subject : Class<? extends Property>
  object  : Class<? extends Property>
end

rule "Inverse"
when
  PropertyValue( $p, $x, $y )
  Inverse($p, $q)
then
  insert( $q.newInstance($y, $x) );
end

```

$HasFather(X, Y) \Rightarrow FatherOf(Y, X)$



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# Constructors : General Principles

Constructors become specialized rule-like patterns

```

declare Klass
@restriction($x)(      // target variable
  // Patterns here
  $x : Resource( ... ) // binding
  ...                  // definition
)
end

```

Automatically inserts `Type(x,Klass.class)`

# Intersection

$$C_1 \wedge \dots \wedge C_n \rightarrow K$$

**rule** "Intersect"

**when**

\$x : Resource()  
Type(\$x, C1.class)

...

Type(\$x, Cn.class)

**then**

**insert**( new Type(\$x, K.class) );

**end**

# Union

$$C_1 \vee \dots \vee C_n \rightarrow K$$

**rule** "Union"

**when**

\$x : Resource()  
 Type(\$x, C1.class)

...

**or** Type(\$x, Cn.class)

**then**

**insert**( **new** Type(\$x, K.class) );

**end**

# Complement

$$C \rightarrow \neg K$$

See @disjointWith

```

rule "Complement"
when
  $x : Resource()
  Type($x, $c : C.class)
then
  insert( new Type($x, K.class , FALSE) );
end

```

# OneOf

$$\{e_1, \dots, e_n\} \subseteq K$$

```
rule "One of Many"  
when //one rule for each individual  
    $x : Resource (...) // e_x  
then  
    insert( new Type($x, K.class) );  
end
```

# All Values from

$$\forall(P(X, Y) \wedge C(Y)) \rightarrow K(X)$$

```

rule "AllValues"
when
    $x : Resource()
    $k : Class(...) // $k may be a "literal"
    forall ( SomeProperty($x, $y)
              Type($y, $k) )
then
    insert( new Type($x, K.class) );
end

```

# Some Values from

$$\exists(P(X, Y) \wedge C(Y)) \rightarrow K(X)$$

**rule** "SomeValues"

**when**

\$x : Resource()

\$k : Class(...) // \$k may be a "literal"

**exists** ( SomeProperty(\$x, \$y)  
          Type(\$y, \$k) )

**then**

**insert** ( **new** Type(\$x, K.class) );

**end**



# Cardinality of Values

$$( |P(X, Y)| \underset{>}{\leq} n ) \rightarrow K(X)$$

**rule** "Cardinality"

**when**

\$x : Resource()

Collection( size == N ) // also > or <

from collect ( SomeProperty(\$x,\$y) )

**then**

insert( new Type(\$x,K.class) );

**end**



# Intersection (reverse)

$$C_1 \wedge \dots \wedge C_n \leftarrow K$$

```

rule "IntersectRev"
when
  $t : Type($x, K.class)
      not (Type($x, C1.class)
           Type($x, C2.class))
then
  insert ( new Type($x, C1.class) );
  ...
  insert ( new Type($x, Cn.class) );
end

```

# Union (reverse)

Non-deterministic : requires new features!

$$C_1 \vee \dots \vee C_n \leftarrow K$$

```

rule "UnionRev"
when
    $t : Type($x, K.class)
    not (Type($x, C1.class))
    not (Type($x, C2.class))
then
    insertBackTrack(
        new Type($x, C1.class),
        new Type($x, Cn.class) );
end
  
```

# All Values from (reverse)

$$\forall(P(X, Y) \wedge C(Y)) \leftarrow K(X)$$

**rule** "AllValues"

**when**

    Type(\$x,K.class)

    \$P : SomeProperty(\$x,\$y)

**not** ( Type(\$y,C.class) )

**then**

**insert** ( **new** Type(\$y,C.class) );

**end**

# Some Values from (reverse)

$$\exists(P(X, Y) \wedge C(Y)) \leftarrow K(X)$$

```

rule "SomeValues"
when
    $t : Type($x, K.class)
    not ( SomeProperty($x, $y)
          Type($y, C.class) )
then
    Resource o = new Blank();
    insert ( new SomeProperty($x, o) );
    insert ( new Type(o, C.class) );
end

```

## Cardinality (reverse)

$$(|P(X, Y)| \leq n) \leftarrow K(X)$$

```

rule "Prop Cardinality = N"
// assuming should be = N
when
  $t : Type($x, K.class)
  $c : Collection( $s : size < N )
        from collect ( SomeProperty($x, $y) )
then
  for (int j : 0..(N-$s)) {
    Resource y = new Blank();
    insert( new SomeProperty($x, y) );
  }
end

```





## Ideas...

"On the fly" class declaration + rule

```

rule "No Fever"
when
  $p : Patient()
  forall ( HasRecord($p,$r)
           HasTemperature($r,$t)
           LessOrEqual($t,37) // celsius
         )
then
  // ...
end

```

# Ideas...

Goal:

```

    rule "No Fever"
  when
    Patient( hasRecord [].hasTemp all lessOrEqual 37 )
  then
    // ...
  end

```

# Tighter Integration - Proposals

## Property role /1

- Properties as "virtual fields"

Patient( type Senior.class,  
hasRecord[].hasTemp all lessOrEqual 37 )

$P(S, O) \Leftrightarrow S.P \ni O$

- Query mode :  $\exists X : p(s, X)$ ?
- "Fields" are set-valued unless properties are functional

# Tighter Integration - Proposals

## Property role /1

- Properties as “virtual fields”
- Properties can be navigated

```
Patient( type Senior.class,  
hasRecord[].hasTemp all lessOrEqual 37 )
```

$$P(S, O) \Leftrightarrow S.P \ni O$$

- Query mode :  $\exists X : p(s, X)$ ?
- “Fields” are set-valued unless properties are functional

# Tighter Integration - Proposals

## Property role /1

- Properties as "virtual fields"
- Properties can be navigated
- "Fields" need not be declared at compile time

Patient( type Senior.class,  
hasRecord[].hasTemp all lessOrEqual 37 )

$P(S, O) \Leftrightarrow S.P \ni O$

- Query mode :  $\exists X : p(s, X)?$
- "Fields" are set-valued unless properties are functional



## Tighter Integration - Proposals

### Quantifier role

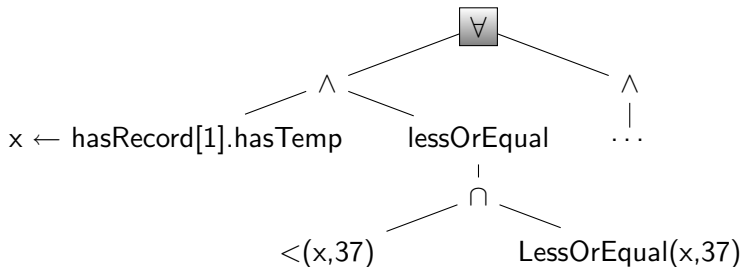
- Need quantifiers in constraints

Patient( type Senior.class,  
hasRecord[].hasTemp **all** lessOrEqual 37 )

### Patterns:

- getProperty **all** evalProperty object
- getProperty **only** evalProperty object
  - implicit: maxCard=1, minCard=1
- getProperty **some** evalProperty object
  - implicit: minCard=1
- getProperty **some** @[max="", min=""] evalProperty object
  - explicit maxCard and/or minCard

# Tighter Integration - Logic Structure

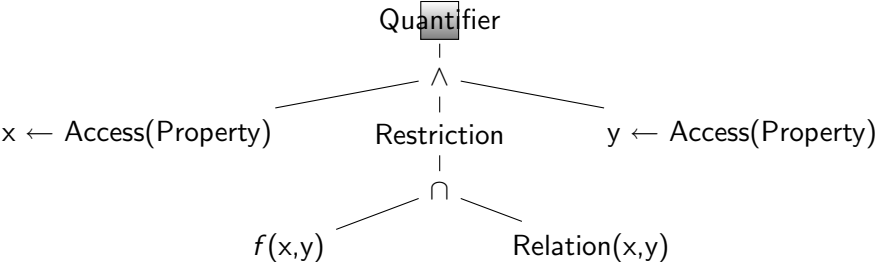




# Tighter Integration - Logic Structure

In general:

- Left and right operands are accessed (recursively)
- Every possible pair is tested
  - Using a direct evaluator
  - Using asserted relations
- Behaviour is conditioned by quantifier
- Natural extension for uncertainty





# Conclusions

- Compact syntax is more Drools-like
- Comparable expressiveness with explicit triples
- Dynamic types and fields overcome the problem of static declarations
- Need improvements on language and engine
- Implementation and Efficiency to be tested
- Better architecture for uncertain reasoning...